



**MARYLAND PUBLIC SCHOOLS STATE CHEERLEADING COMMITTEE
JUMPS, TUMBLING SCORE SHEET**



Competition: _____

Team Name/Division: _____

JUMPS	MAX	POINTS	COMMENTS
Degree of Difficulty (based on rubric)	10		
Technique & Execution	10		
Great height Good variety of jumps Perfect synchronization Perfect form		Straighten legs/ Add variety/choreography Pull chest up Timing off	Point toes Feet not together on landings Work on arm placement
TUMBLING	MAX	POINTS	COMMENTS
Degree of Difficulty (based on rubric)	10		
Technique & Execution	10		
Good form and height Good use of spacing Proper technique		Polish technique Work on form and execution Set up for tucks/layouts	Use rebounds Push through shoulders Squeeze legs together
TOTAL	40		



**MARYLAND PUBLIC SCHOOLS STATE CHEERLEADING COMMITTEE
STUNTS, PYRAMIDS SCORE SHEET**



Competition: _____

Team Name/Division: _____

STUNTS	MAX	POINTS	COMMENTS
Degree of Difficulty (based on rubric)	10		
Technique & Execution	10		
Good timing Beautiful extension Good body control Locked arms/legs		Clean up/ Ride dismount Bent Legs/Point Toes Flyers squeeze and pull up Flying Arms/Bent Wrists	Perfection before Progression Creative transitions
PYRAMID	MAX	POINTS	COMMENTS
Degree of Difficulty (based on rubric)	10		
Technique & Execution	10		
Good timing and execution Good body control Good technique Nice height on release moves		Timing off Flyer needs to pull up Perfection Before Progression Shaky	Need to work together Great visual effect
TOTAL	40		



MARYLAND PUBLIC SCHOOLS STATE CHEERLEADING COMMITTEE TOSSES, DANCE, CHEER SCORE SHEET



Competition: _____

Team Name/Division: _____

TOSSES	MAX	POINTS	COMMENTS
Degree of Difficulty (based on rubric)	10		
Technique & Execution	10		
Good timing		Need more height	
Good body position		Point toes	
Good height		Ride up before you hit	
DANCE	MAX	POINTS	COMMENTS
Technique, Execution, Creativity	10		
Creative choreography		Timing off	
Good use of spacing		Tighten Motions	
Creative use of music		Look up and smile	
Good timing/rhythm		Add level changes/transitions	
CHEER	MAX	POINTS	COMMENTS
Technique, Execution, Creativity	10		
Good Expressions		Keep voices throughout	
Promotes Team		Too short	
Clear Voices		Don't sing	
Visually appealing		Flat/static	
OVERALL	MAX	POINTS	COMMENTS
Performance and Showmanship	10		
Good Precision	Clean/Solid Routine	Not Synchronized	Not Together/Precise
Good Variety	Work well as a team	Difficulty Not Mastered	Too Fast/Slow
Good Flow	Way to sell the routine	Transitions Choppy	Low Energy
TOTAL	50		